

English Key Texts and writing outcomes

Escape from Pompeii – Narrative

•Planning & Drafting

•Discuss and record ideas; plan writing with clear purpose and audience.

•Draw on reading similar texts to inform structure, vocabulary, and grammar.

•Structure & Organisation

•Organise writing into **paragraphs around a theme**.

•Sequence ideas logically (steps in instructions; beginning–middle–end in narratives).

•Use headings, bullet points, or numbered steps where appropriate (instructions).

•Language Features

•Use **fronted adverbials** of time, place, or manner (with commas).

•Build cohesion using **pronouns, adverbials, and connectives**.

•Expand noun phrases for detail and precision.

•Use **imperative verbs** and time adverbials for clarity (instructions).

•Create settings, characters, and plot (narratives).

•Use and punctuate **direct speech** accurately.

•Style & Voice

•Maintain consistent **tense** (past for narratives; present/imperative for instructions).

•Match style to purpose (entertaining/immersive for narrative; clear/precise for instructions).

•Editing & Proofreading

•Assess and improve effectiveness of writing.

•Propose changes to grammar, vocabulary, and punctuation.

•Proof-read for spelling and punctuation errors.

Science

Animals including humans

- Identify the different types of teeth in humans and their simple functions.
- Describe the simple functions of the basic parts of the digestive system in humans
- Investigate different liquids and their effect on tooth decay.

Maths

- Find 1000 more or less than a given number.
- Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones)
- Order and compare numbers beyond 1000.
- Estimate and use inverse operations to check answers to a calculation.
- Round any number to the nearest 10, 100 or 1000.
- Identify, represent and estimate numbers using different representations.
- Solve number and practical problems that involve all of the above and with increasingly large positive numbers.
- Count backwards through zero to include negative numbers.

Year: 4

Term: 1

2025-26 Curriculum map

With kind hearts and determined minds, we inspire each other to be the best we can be.



Churchill



Primary School

Art / Design and Technology

Bridges - cutting, joining and strengthening

Music

- Play and perform in an ensemble context with increasing accuracy, fluency, control and expression .
- Develop an understanding of the history of music
- Improvise and compose music to accompany a story.

History

What was the Roman Empire and what was its impact on Britain?

Physical Education (PE)

- Football
- Hockey

Computing - Networks

- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web, and the opportunities they offer for communication and collaboration

Religious Education

What motivates Humanists to lead good lives?

French – Niveau Blanc

- Engage in conversations; ask and answer questions; express opinions and respond to those of others.
- Appreciate stories, songs, poems and rhymes in the language.
- Write phrases from memory and adapt these to create new sentences