

Year R Curriculum Overview Autumn Term 1-2

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Autumn 1	Settling in and Baseline assessments			Non-number		Number: Subitising quantities to 3	
	Select shapes appropriately for building or creating pictures and models	Show finger ggs to 5 Say one number for each item	Book 1: Subitising 1 Lots of ones Link 'number name' one with the quantity	Recognise and name 2D & 3D shapes Same/different/sorting	Spatial reasoning Construction 3D shapes	Book 1: Subitising 1 - 2	Book 2: Subitising 1 - 3
	Continue spatial reasoning for rest of term through provocations in continuous provision						
Autumn 2	Non-number		Number: Subitising quantities to 5				
	Spatial reasoning 2D shapes and shape puzzles	Spatial reasoning 2D shapes and shape puzzles	Book 3: Subitising 1 - 4	Book 3: Subitising 1 - 4	Book 4: Subitising 1 - 5	Book 4: Subitising 1 - 5 (tens frames)	
	Continue spatial reasoning all term through provocations in continuous provision						
Spring 1	Non-number		Number: Enumerating between 6 and 10 items				
	Explore, continue and create patterns	Repeating patterns	Book 5: Subitising 6 - 10	Book 5: Subitising 6 - 10	Counting out up to 10 items from a collection		
Spring 2	Non-number		Partitioning 2,3,4,5 and 10 and 'number bonds' for these numbers.				
	Spatial reasoning Symmetry (incl shape Puzzles & construction)	Books 6 & 7: Partitioning 2 and 3	Book 8: Partitioning 4	Book 9: Partitioning 5	Book 10: Partitioning 10	Book 10: Partitioning 10	
Summer 1	Non-number		Composition of 6 - 9, and comparison of numbers to 10				
	Measures Compare length, weight and capacity		Book 11: Composition of 6 - 9	Book 11: Composition of 6 - 9	Book 12: Comparing numbers to 10	Book 12: Comparing numbers to 10	
	Continue measures all term through provocations in continuous provision						
Summer 2	Patterns in numbers to 10			Non-number			
	Book 13: Patterns in odd and even numbers	Book 13: Patterns in doubles	Book 13: Equal distribution	Pattern Patterns in number	Spatial reasoning Maps and plans	Measures	

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Autumn Term 1

Select shapes for building or creating pictures and models
Show finger numbers to 5
Link numerals and amounts to 5
Say one number for each item
Lots of ones – identify 1
Attach the spoken number name 'one' with sets of objects
Talk about and explore 2D & 3D shapes
Develop spatial reasoning skills
Combine shapes to make new ones
Lots of twos – identify 2
Attach the spoken number name 'two' with sets of objects
Subitising one or two
Subitise one or two within the 5 frame
Experience 'threeness' in different physical layouts
Attach the spoken number name 'three' to sets of objects
Differentiate 2 from 3 by subitising
Practise subitising 1, 2 and 3
Subitise up to 3 within the 5 frame

Autumn Term 2

Talk about and explore 2D & 3D shapes using mathematical language
Identify and name shapes with 4 sides
Describe a route or location
Respond to and use language of position and direction
Experience 'fourness' in different physical layouts
Attach the spoken number name 'four' with sets of objects
Reasoning about shapes made with four square tiles
Differentiate 3 from 4 by subitising
Practise subitising 1, 2, 3 and 4
Reasoning about shapes that fit the tetromino template
Subitise up to 4 within the 5 frame
Experience 'fiveness' in different physical layouts
Attach the spoken number name 'five' to sets of objects
Reasoning about shapes made with five square tiles
Differentiate from 4 and 5 by subitising
Practise subitising 1, 2, 3, 4 and 5
Reasoning about which shapes fit the pentomino template
Subitising the arrangements of 1 - 5 that are found on dice
Subitise up to 5 within the 5 frame
Subitise up to 5 within a 5 frame with gaps
Subitise up to 5 within a 10 frame